Type Boolean: bool Lecture 02.02 By Marina Barsky

http://interactivepython.org/runestone/static/CS152f17/Selection/toctree.html

Logic in programming

• The Boolean (or logical) type is binary: it has only two values

male = True
old = False

Arithmetic relations

- Arithmetic relations often occur in logical conditions
- The relations compare two quantities of the same type (such as *int*s here):

(a < b) which reads "a is less than b"
(c > d) which reads "c is greater than d" or "c is more than d"
(e <= f) which reads "e is less than or equal to f"
(g >= h) which reads "g is greater than or equal to h"
(i == j) which reads "i is equal to j"
(j != k) which reads "j is not equal to k"

That is how we express equal!

All these relations produce True or False

Equivalent conditions

• Alternate or equivalent ways are possible to express the same condition:

p < q is equivalent to q > p

Assignment of conditions to another variable

```
age = 24
over21 = (age > 21)
tied = (visitor_score == home_score)
error = (age < 0)
proper = (percent <= 100)
tall = (height >= 72) #inches
error2 = (denominator == 0)
```

Complements (opposites, negatives, inverses)

Complements are logical opposites: when one is True the complement is False:

young vs. old

- Complements are expressed with the logical operator "not"
- The complement, or *not*, is *unary*: it acts on the one condition that follows it

b	not b
Т	F
F	т

Truth table for NOT

Complements can involve arithmetic relations

(a < b) is the complement of (a >= b)

(a > b) is the complement of (a <= b)

(a == b) is the complement of (a != b)

young = not (age > 12);

• The above condition for *young* can be written without the not operator as:

```
not (age > 12) 🗇 (age <= 12)
```

not (age <= 21) 🗇 (age > 21)

Logical binary operators

- Operations on logical or Boolean boxes include two binary operators:
 - and also called "andAlso"
 - or also called "eitherOr"
- Binary operations (or, and) operate on two operands: the operator is between the two Boolean operands

AND

p and q is True when p is true and q is True increasing = (x < y) and (y < z) equilateral = (s1 == s2) and (s1 == s3) is_in_range = (percent >= 0) and (percent <= 100) is_eligible = over21 and is_employed

а	b	a and b
False	False	False
False	True	False
True	False	False
True	True	True

Truth table for AND

OR

p or q is True when either p or q or both are True win_point = (sum == 7) or (sum = 11) error = (percent < 0) or (percent > 100) play_ball = (inning <= 9) or (score1 == score2) isosceles = (a == b) or (b == c) or (c == a)

а	b	a or b
False	False	False
False	True	True
True	False	True
True	True	True

Truth table for OR

From English to Python

- In English: play when the score is tied or time is not up and it's not raining.
- In Symbolic logic:

```
play_ball = ( (score1 == score2)
or (game_time < 90) )
and (not rain)
```

 Use parenthesis to ensure the order – and has a precedence over or

Illogic -- Looks good .. BUT is NOT

- a and b < 7
- a > b or c
- a <= b and c
- a == b == c

Should

be ->

- a == b and c
- a != b or c

(a < 7) and (b < 7)
(a > b) or (a > c)
(a <= b) and (b <= c)
(a == b) and (b == c)
(a == b) and (a == c)
(a != b) and (a != c)
not((a == b) or (a == c))</pre>

In Python

- All non-zero numbers are True
- All non-empty strings are True

Exercise 1

- The minimum passing grade is 50.
- Variable *grade* refers to the grade for a student. Select the expression(s) that correspond with the English sentence:

"The student passed."

- A. grade >= 50
- B. not (grade < 50)
- C. 50 >= grade
- D. not not (grade >= 50)

Exercise 2

- The minimum passing grade is 50. Consider this code:
- >>> math_grade = 50
- >>> history_grade = 85
- After the code above is executed, which expression(s) produce True?
- A. history_grade == math_grade
- B. (math_grade >= 50) and (history_grade >= 50)
- C. (math_grade > 50) and (history_grade > 50)
- D. (math_grade > 50) or (history_grade > 50)