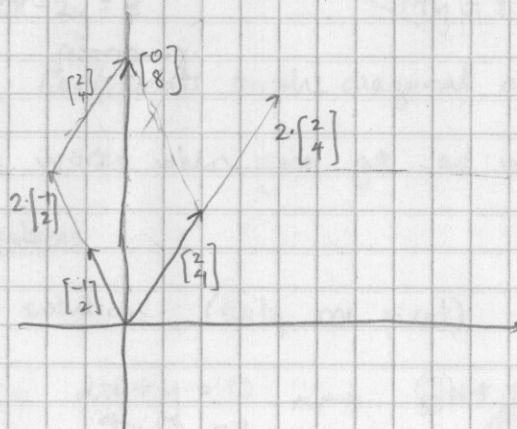


Column picture: What linear combination of $\begin{bmatrix} 2 \\ 4 \end{bmatrix}$ and $\begin{bmatrix} -1 \\ 2 \end{bmatrix}$ gives $\begin{bmatrix} 0 \\ 8 \end{bmatrix}$?



Class 2: 9/11/12

Outline:

- I. Matrices and linear combinations
- II. Matrices and systems of linear equations
- III. The idea of Elimination.
- IV Elimination with Matrices

Announcements

- Sign up sheet for unregistered students
- Collect HW0
- Get names

- ANY QUESTIONS?

(last time: vectors, linear combinations, dot products)

Key facts: • Linear combinations of one vector form a line
 of 2 vectors form a plane
 of 3 vectors form 3-space
 etc. generally

$$\frac{\vec{v} \cdot \vec{w}}{\|\vec{v}\| \|\vec{w}\|} = \cos \theta$$

I/II. See notes from prev. class, point IV.

III. Elimination.

We saw that if our system of equations was triangular, we could back substitute. (easy to solve).

Goal of elimination: Eliminate variables to get to a triangular system

Example: $2x - y = 0$
 $4x + 2y = 8$ $\rightsquigarrow$ $\begin{cases} 2x - y = 0 \\ 4y = 8 \end{cases}$ (Subtract 2 times row 1 from row 2).

Pivots: ^(Non zero) Coefficients on the diagonal after elimination.

* Elimination works when you get as many pivots as equations.

Possible Problems

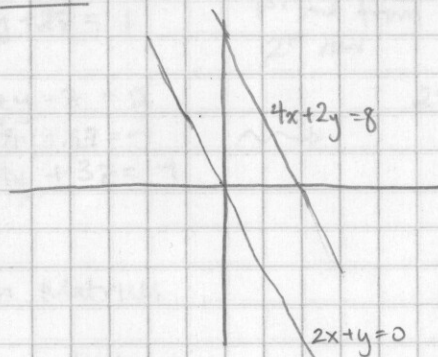
1) No solution: (only one pivot)

$$\begin{array}{r} 2x + y = 0 \\ 4x + 2y = 8 \end{array} \rightsquigarrow \begin{array}{r} 2x + y = 0 \\ 0y = 8 \end{array} \rightarrow 0 = 8 \text{ ?!}$$

Column picture: No combination of $\begin{bmatrix} 2 \\ 4 \end{bmatrix}$ and $\begin{bmatrix} 1 \\ 2 \end{bmatrix}$ give $\begin{bmatrix} 0 \\ 8 \end{bmatrix}$

(since linear combinations of $\begin{bmatrix} 2 \\ 4 \end{bmatrix}$ and $\begin{bmatrix} 1 \\ 2 \end{bmatrix}$ lie on a line $c \begin{bmatrix} 1 \\ 2 \end{bmatrix}$)

Row picture: Parallel lines don't intersect.



2) Infinitely many solutions: (only one pivot)

$$\begin{array}{r} 2x + y = 4 \\ 4x + 2y = 8 \end{array} \rightsquigarrow \begin{array}{r} 2x + y = 4 \\ 0y = 0 \end{array} \quad 0 = 0 \checkmark$$

Column picture: There are many ways to combine

$\begin{bmatrix} 2 \\ 4 \end{bmatrix}$ and $\begin{bmatrix} 1 \\ 2 \end{bmatrix}$ to get $\begin{bmatrix} 4 \\ 8 \end{bmatrix}$, e.g. $2 \begin{bmatrix} 2 \\ 4 \end{bmatrix}$, $4 \begin{bmatrix} 1 \\ 2 \end{bmatrix}$,

$\begin{bmatrix} 2 \\ 4 \end{bmatrix} + 2 \begin{bmatrix} 1 \\ 2 \end{bmatrix}$ etc.

Row picture: The two lines coincide and any point on the line satisfies the equations.

You may have to switch rows to get to a nice triangular system:

Ex:
$$\begin{array}{rcl} 0x + 2y & = & 6 \\ 3x + y & = & 0 \end{array} \rightsquigarrow \begin{array}{rcl} 3x + y & = & 0 \\ 2y & = & 6 \end{array} \quad (\text{Row exchange required to get 2 pivots})$$

Definitions: A singular system does not have a full set of pivots.

A nonsingular system has a full set of pivots.

Fact: • Singular systems have no solutions or infinitely many solutions.
• Nonsingular systems have exactly one solution

A 3 by 3 example:

$$\begin{array}{rcl} 2x + y - z & = & 2 \\ x + 2y & = & 0 \\ 2x + 5y + 2z & = & 1 \end{array} \xrightarrow[\text{1st row from 2nd row}]{\text{subtract } \frac{1}{2}} \begin{array}{rcl} 2x + y - z & = & 2 \\ \frac{3}{2}y + \frac{1}{2}z & = & +1 \\ 2x + 5y + 2z & = & 1 \end{array}$$

$$\xrightarrow[\text{row 1 from row 3}]{\text{subtract}} \begin{array}{rcl} 2x + y - z & = & 2 \\ \frac{3}{2}y + \frac{1}{2}z & = & +1 \\ 4y + 3z & = & -1 \end{array} \xrightarrow{\quad} \begin{array}{rcl} 2x + y - z & = & 2 \\ \frac{3}{2}y + \frac{1}{2}z & = & -1 \\ \frac{5}{3}z & = & \frac{5}{3} \end{array}$$

IV, Elimination with Matrices.

First: Matrix multiplication

$$\begin{bmatrix} - & \vec{u}_1 & - \\ - & \vec{u}_2 & - \\ - & \vec{u}_3 & - \end{bmatrix} \begin{bmatrix} \frac{1}{|\vec{v}_1|} & \frac{1}{|\vec{v}_2|} & \frac{1}{|\vec{v}_3|} \\ | & | & | \end{bmatrix} = \begin{bmatrix} u_1 \cdot v_1 & u_1 \cdot v_2 & u_1 \cdot v_3 \\ u_2 \cdot v_1 & u_2 \cdot v_2 & u_2 \cdot v_3 \\ u_3 \cdot v_1 & u_3 \cdot v_2 & u_3 \cdot v_3 \end{bmatrix}$$

$$\text{or } A \begin{bmatrix} \frac{1}{|\vec{v}_1|} & \frac{1}{|\vec{v}_2|} & \frac{1}{|\vec{v}_3|} \\ | & | & | \end{bmatrix} = \begin{bmatrix} A\vec{v}_1 & A\vec{v}_2 & A\vec{v}_3 \\ | & | & | \end{bmatrix}$$

Definition: An elimination matrix E_{ij} will subtract a multiple of row j from row i

Example:
$$\begin{array}{rcl} 2x - y & = & 0 \\ 4x + 2y & = & 8 \end{array}$$

Step 1 in elimination is to subtract 2 times row 1 from row 2.

$$E_{21} = \begin{bmatrix} 1 & 0 \\ -2 & 1 \end{bmatrix}$$

(Note $E_{21} \begin{bmatrix} 0 \\ 8 \end{bmatrix} = \begin{bmatrix} 0 \\ 8 \end{bmatrix}$, $E_{21} \begin{bmatrix} 2 & -1 \\ 4 & 2 \end{bmatrix} = \begin{bmatrix} 2 & -1 \\ 0 & 4 \end{bmatrix}$)

* Elimination matrices are the identity matrix $\begin{bmatrix} 1 & & \\ & 1 & \\ & & 1 \end{bmatrix}$ with a multiplier ℓ in the ij position (i^{th} row, j^{th} column)

Example: $\begin{bmatrix} 1 & 0 & 0 \\ -2 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$ will subtract 2 times row 1 from row 2.

$$\begin{bmatrix} 1 & 0 & 0 \\ -2 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 2 & 4 & -2 \\ 4 & 9 & -3 \\ -2 & -3 & 7 \end{bmatrix} = \begin{bmatrix} 2 & 4 & -2 \\ 0 & 1 & 1 \\ -2 & -3 & 7 \end{bmatrix}$$

* Permutation matrices are the identity matrix with rows switched.

P_{ij} switches rows i and j (and the matrix is I with rows i and j switched).

E.g. $\begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & 1 & 0 \end{bmatrix}$ switches rows 2 and 3.

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & 1 & 0 \end{bmatrix} \begin{bmatrix} 2 & 4 & -2 \\ 0 & 0 & 1 \\ 0 & 2 & 3 \end{bmatrix} = \begin{bmatrix} 2 & 4 & -2 \\ 0 & 2 & 3 \\ 0 & 0 & 1 \end{bmatrix}$$

Class 3: 9/13/12

Outline

- I. Elimination: pathological cases
- II. Elimination with matrices.
- III. Matrix operations + rules.

Announcements

Collect HW 1

Registration: Stay after to fill out form.

QUESTIONS?

Last time: Triangular systems are easy to solve. Elimination: goal: make things triangular.

Key fact: Elimination works when you get as many pivots as equations.

Go back to prev. day's notes: Infinitely many solns.