

Assignment 2 (Due 9/20)

§2.3

7) E subtracts 7 times row 1 from row 3.

a) To invert that, you should add seven times row 1 to row 3.

$$b) E^{-1} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 7 & 0 & 1 \end{bmatrix}$$

$$\text{Check: } E = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ -7 & 0 & 1 \end{bmatrix}$$

$$E^{-1}E = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 7 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ -7 & 0 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \checkmark$$

$$c) EE^{-1} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ -7 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 7 & 0 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \checkmark$$

2b) Use $[A | \vec{b} \ \vec{b}^*]$.

$$\begin{bmatrix} 1 & 4 \\ 2 & 7 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \end{bmatrix} \quad \text{and} \quad \begin{bmatrix} 1 & 4 \\ 2 & 7 \end{bmatrix} \begin{bmatrix} u \\ v \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

$$\left[\begin{array}{cc|cc} 1 & 4 & 1 & 0 \\ 2 & 7 & 0 & 1 \end{array} \right] \rightarrow \left[\begin{array}{cc|cc} 1 & 4 & 1 & 0 \\ 0 & -1 & -2 & 1 \end{array} \right]$$

$$\text{So } \begin{cases} -y = -2 \\ -v = 1 \end{cases} \Rightarrow \begin{cases} y = 2 \\ v = -1 \end{cases}$$

$$x + 4y = 1 \Rightarrow x + 8 = 1 \Rightarrow x = -7$$

$$u + 4v = 0 \Rightarrow u + -4 = 0 \rightarrow u = 4$$

$$\text{So } \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} -7 \\ 2 \end{bmatrix}, \quad \begin{bmatrix} u \\ v \end{bmatrix} = \begin{bmatrix} 4 \\ -1 \end{bmatrix}$$

$$27) [A \vec{b}] = \begin{bmatrix} 1 & 2 & 3 & a \\ 0 & 4 & 5 & b \\ 0 & 0 & d & c \end{bmatrix}$$

a) There is no solution if $a=b=d=0$ and $c=1$.

b) There are infinitely many solutions if $a=b=c=d=0$.

The values of a and b have no effect on solvability.

§ 2.4.

7). a) If columns 1 and 3 of B are the same, so are columns 1 and 3 of AB . TRUE.

$$A[\vec{b}_1 \vec{b}_2 \vec{b}_3] = [A\vec{b}_1 \ A\vec{b}_2 \ A\vec{b}_3]$$

$$\text{If } \vec{b}_1 = \vec{b}_3, \quad A\vec{b}_1 = A\vec{b}_3$$

b) If rows 1 and 3 of B are the same, so are rows 1 and 3 of AB . FALSE.

$$\text{For example, } A = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 2 \end{bmatrix}, \quad B = \begin{bmatrix} 1 & 1 & 1 \\ 0 & 1 & 0 \\ 1 & 1 & 1 \end{bmatrix}$$

$$AB = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 2 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 0 & 1 & 0 \\ 1 & 1 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 1 & 1 \\ 0 & 1 & 0 \\ 2 & 2 & 2 \end{bmatrix}$$

c) If rows 1 and 3 of A are the same, so are rows 1 and 3 of ABC .

TRUE.

$$\begin{bmatrix} \vec{a}_1 \\ \vec{a}_2 \\ \vec{a}_3 \end{bmatrix} (BC) = \begin{bmatrix} \vec{a}_1 \cdot BC \\ \vec{a}_2 \cdot BC \\ \vec{a}_3 \cdot BC \end{bmatrix} \quad \text{If } \vec{a}_1 = \vec{a}_3, \quad \vec{a}_1 \cdot BC = \vec{a}_3 \cdot BC$$

d) $(AB)^2 = A^2 B^2$. FALSE.

For example, set $A = \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix}$, $B = \begin{bmatrix} 0 & 0 \\ 1 & 0 \end{bmatrix}$. Then

$$AB = \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 1 & 0 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} \quad \text{and } (AB)^2 = \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}$$

$$\text{but } A^2 = \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} = \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} \quad \text{and } B^2 = \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}, \text{ so } A^2 B^2 = \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}$$

11) a) $BA = 4A$.

$$B = \begin{bmatrix} 4 & 0 & 0 \\ 0 & 4 & 0 \\ 0 & 0 & 4 \end{bmatrix}.$$

b) $BA = 4B$

$$B = \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}.$$

c) BA has rows 1 and 3 of A reversed and row 2 unchanged.

$$B = \begin{bmatrix} 0 & 0 & 1 \\ 0 & 1 & 0 \\ 1 & 0 & 0 \end{bmatrix}.$$

d) All rows of BA are the same as row 1 of A .

$$B = \begin{bmatrix} 1 & 0 & 0 \\ 1 & 0 & 0 \\ 1 & 0 & 0 \end{bmatrix}.$$

14) a) If A^2 is defined, then A is necessarily square.

TRUE.

b) If AB and BA are defined, then A and B are square.

FALSE. (A could be 2×3 , B could be 3×2).

c) If AB and BA are defined, then AB and BA are square.

TRUE.

d) If $AB = B$, then $A = I$.

FALSE. If $B = \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}$, A could be anything.

§ 2.5

7) If A has $\text{row } 1 + \text{row } 2 = \text{row } 3$, A is not invertible.

a) $A\vec{x} = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$ means finding a linear combination of the columns of A that gives $\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$.

But if $\text{row } 1 + \text{row } 2 = \text{row } 3$, then every column of A has the form $\begin{bmatrix} v_1 \\ v_2 \\ v_1 + v_2 \end{bmatrix}$, and any linear combination of the columns will

look like

$$c \begin{bmatrix} v_1 \\ v_2 \\ v_1 + v_2 \end{bmatrix} + d \begin{bmatrix} u_1 \\ u_2 \\ u_1 + u_2 \end{bmatrix} + e \begin{bmatrix} w_1 \\ w_2 \\ w_1 + w_2 \end{bmatrix} = \begin{bmatrix} cv_1 + du_1 + ew_1 \\ cv_2 + du_2 + ew_2 \\ c(v_1 + v_2) + d(u_1 + u_2) + e(w_1 + w_2) \end{bmatrix}$$

$$= \begin{bmatrix} a \\ b \\ a+b \end{bmatrix}.$$

Since $\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$ is not of the form $\begin{bmatrix} a \\ b \\ a+b \end{bmatrix}$, there is no solution

$$\text{to } A\vec{x} = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}.$$

b) If $b_1 + b_2 = b_3$, there could be a solution to $A\vec{x} = \begin{bmatrix} b_1 \\ b_2 \\ b_3 \end{bmatrix}$.

c) In elimination, row 3 becomes all zeros.

25) $A = \begin{bmatrix} 2 & 1 & 1 \\ 1 & 2 & 1 \\ 1 & 1 & 2 \end{bmatrix}$.

$$\begin{bmatrix} 2 & 1 & 1 & | & 1 & 0 & 0 \\ 1 & 2 & 1 & | & 0 & 1 & 0 \\ 1 & 1 & 2 & | & 0 & 0 & 1 \end{bmatrix} \xrightarrow{E_{12}} \begin{bmatrix} 1 & -1 & 0 & | & 1 & -1 & 0 \\ 1 & 2 & 1 & | & 0 & 1 & 0 \\ 1 & 1 & 2 & | & 0 & 0 & 1 \end{bmatrix}$$

$$\xrightarrow{E_{21}} \begin{bmatrix} 1 & -1 & 0 & | & 1 & -1 & 0 \\ 0 & 3 & 1 & | & -1 & 2 & 0 \\ 1 & 1 & 2 & | & 0 & 0 & 1 \end{bmatrix} \xrightarrow{E_{31}} \begin{bmatrix} 1 & -1 & 0 & | & 1 & -1 & 0 \\ 0 & 3 & 1 & | & -1 & 2 & 0 \\ 0 & 2 & 2 & | & -1 & 1 & 1 \end{bmatrix}$$

$$\xrightarrow{E_{23}} \begin{bmatrix} 1 & -1 & 0 & | & 1 & -1 & 0 \\ 0 & 1 & -1 & | & 0 & 1 & -1 \\ 0 & 2 & 2 & | & -1 & 1 & 1 \end{bmatrix} \xrightarrow{E_{32}} \begin{bmatrix} 1 & -1 & 0 & | & 1 & -1 & 0 \\ 0 & 1 & -1 & | & 0 & 1 & -1 \\ 0 & 0 & 4 & | & -1 & -1 & 3 \end{bmatrix}$$

$$\longrightarrow \begin{bmatrix} 1 & -1 & 0 & | & 1 & -1 & 0 \\ 0 & 1 & -1 & | & 0 & 1 & -1 \\ 0 & 0 & 1 & | & -1/4 & -1/4 & 3/4 \end{bmatrix} \longrightarrow \begin{bmatrix} 1 & -1 & 0 & | & 1 & -1 & 0 \\ 0 & 1 & 0 & | & -1/4 & 3/4 & -1/4 \\ 0 & 0 & 1 & | & -1/4 & -1/4 & 3/4 \end{bmatrix} \longrightarrow$$

25 cont.

$$\left[\begin{array}{ccc|ccc} 1 & -1 & 0 & 1 & -1 & 0 \\ 0 & 1 & 0 & -1/4 & 3/4 & -1/4 \\ 0 & 0 & 1 & -1/4 & -1/4 & 3/4 \end{array} \right] \rightarrow \left[\begin{array}{ccc|ccc} 1 & 0 & 0 & 3/4 & -1/4 & -1/4 \\ 0 & 1 & 0 & -1/4 & 3/4 & -1/4 \\ 0 & 0 & 1 & -1/4 & -1/4 & 3/4 \end{array} \right]$$

$$A^{-1} = \begin{bmatrix} 3/4 & -1/4 & -1/4 \\ -1/4 & 3/4 & -1/4 \\ -1/4 & -1/4 & 3/4 \end{bmatrix}$$

$$B = \begin{bmatrix} 2 & -1 & -1 \\ -1 & 2 & -1 \\ -1 & -1 & 2 \end{bmatrix}$$

$$\left[\begin{array}{ccc|ccc} 2 & -1 & -1 & 1 & 0 & 0 \\ -1 & 2 & -1 & 0 & 1 & 0 \\ -1 & -1 & 2 & 0 & 0 & 1 \end{array} \right] \rightarrow \left[\begin{array}{ccc|ccc} 1 & -1/2 & -1/2 & 1/2 & 0 & 0 \\ -1 & 2 & -1 & 0 & 1 & 0 \\ -1 & -1 & 2 & 0 & 0 & 1 \end{array} \right]$$

$$\rightarrow \left[\begin{array}{ccc|ccc} 1 & -1/2 & -1/2 & 1/2 & 0 & 0 \\ 0 & 3/2 & -3/2 & 1/2 & 1 & 0 \\ 0 & -3/2 & 3/2 & 1/2 & 0 & 1 \end{array} \right] \rightarrow \left[\begin{array}{ccc|ccc} 1 & -1/2 & -1/2 & 1/2 & 0 & 0 \\ 0 & 3/2 & -3/2 & 1/2 & 1 & 0 \\ 0 & 0 & 0 & 1 & 1 & 1 \end{array} \right]$$

Not invertible! (No 3rd pivot).

29) a) A 4x4 matrix with a row of 0's is not invertible. TRUE.

b) Every matrix with 1's down the main diagonal is invertible. FALSE.

For example, $\begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}$ is not invertible.

c) If A is invertible, then A^{-1} and A^2 are invertible. TRUE.
 $(A^{-1})^{-1} = A$ and $(A^2)^{-1} = (A^{-1})^2$.

40) $A = \begin{bmatrix} 1 & -a & 0 & 0 \\ 0 & 1 & -b & 0 \\ 0 & 0 & 1 & -c \\ 0 & 0 & 0 & 1 \end{bmatrix}$

$$\left[\begin{array}{cccc|cccc} 1 & -a & 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 1 & -b & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & -c & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 & 1 \end{array} \right] \rightarrow \left[\begin{array}{cccc|cccc} 1 & 0 & 0 & 0 & 1 & a & 0 & 0 \\ 0 & 1 & -b & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & -c & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 & 1 \end{array} \right]$$

40 cont.

$$\left[\begin{array}{cccc|cccc} 1 & 0 & -ab & 0 & 1 & a & 0 & 0 \\ 0 & 1 & -b & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & -c & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 & 1 \end{array} \right] \longrightarrow \left[\begin{array}{cccc|cccc} 1 & 0 & 0 & -abc & 1 & a & ab & 0 \\ 0 & 1 & 0 & -bc & 0 & 1 & b & 0 \\ 0 & 0 & 1 & -c & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 & 1 \end{array} \right]$$

$$\longrightarrow \left[\begin{array}{cccc|cccc} 1 & 0 & 0 & 0 & 1 & a & ab & abc \\ 0 & 1 & 0 & 0 & 0 & 1 & b & bc \\ 0 & 0 & 1 & 0 & 0 & 0 & 1 & c \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 & 1 \end{array} \right]$$

$$A^{-1} = \begin{bmatrix} 1 & a & ab & abc \\ 0 & 1 & b & bc \\ 0 & 0 & 1 & c \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

§ 2.6

7)

$$A = \begin{bmatrix} 1 & 0 & 1 \\ 2 & 2 & 2 \\ 3 & 4 & 5 \end{bmatrix}$$

$$E_{21} = \begin{bmatrix} 1 & 0 & 0 \\ -2 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \quad \text{and} \quad E_{21}A = \begin{bmatrix} 1 & 0 & 1 \\ 0 & 2 & 0 \\ 3 & 4 & 5 \end{bmatrix}$$

$$E_{31} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ -3 & 0 & 1 \end{bmatrix} \quad \text{and} \quad E_{31}E_{21}A = \begin{bmatrix} 1 & 0 & 1 \\ 0 & 2 & 0 \\ 0 & 4 & 2 \end{bmatrix}$$

$$E_{32} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & -2 & 1 \end{bmatrix} \quad \text{and} \quad E_{32}E_{31}E_{21}A = \begin{bmatrix} 1 & 0 & 1 \\ 0 & 2 & 0 \\ 0 & 0 & 2 \end{bmatrix}$$

$$L = \begin{bmatrix} 1 & 0 & 0 \\ 2 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 3 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 2 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \\ 2 & 1 & 0 \\ 3 & 2 & 1 \end{bmatrix}$$

$$A = LU = \begin{bmatrix} 1 & 0 & 0 \\ 2 & 1 & 0 \\ 3 & 2 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 1 \\ 0 & 2 & 0 \\ 0 & 0 & 2 \end{bmatrix}$$

13)

$$A = \begin{bmatrix} a & a & a & a \\ a & b & b & b \\ a & b & c & c \\ a & b & c & d \end{bmatrix}$$

$$E_{21} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ -1 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \quad \text{and} \quad E_{21} A = \begin{bmatrix} a & a & a & a \\ 0 & b-a & b-a & b-a \\ a & b & c & c \\ a & b & c & d \end{bmatrix}$$

$$E_{31} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ -1 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \quad \text{and} \quad E_{31} E_{21} A = \begin{bmatrix} a & a & a & a \\ 0 & b-a & b-a & b-a \\ 0 & b-a & c-a & c-a \\ a & b & c & d \end{bmatrix}$$

$$E_{41} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ -1 & 0 & 0 & 1 \end{bmatrix} \quad \text{and} \quad E_{41} E_{31} E_{21} A = \begin{bmatrix} a & a & a & a \\ 0 & b-a & b-a & b-a \\ 0 & b-a & c-a & c-a \\ 0 & b-a & c-a & d-a \end{bmatrix}$$

$$E_{32} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & -1 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \quad \text{and} \quad E_{32} E_{41} E_{31} E_{21} A = \begin{bmatrix} a & a & a & a \\ 0 & b-a & b-a & b-a \\ 0 & 0 & c-b & c-b \\ 0 & b-a & c-a & d-a \end{bmatrix}$$

$$E_{42} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & -1 & 0 & 1 \end{bmatrix} \quad \text{and} \quad E_{42} E_{32} E_{41} E_{31} E_{21} A = \begin{bmatrix} a & a & a & a \\ 0 & b-a & b-a & b-a \\ 0 & 0 & c-b & c-b \\ 0 & 0 & c-b & d-b \end{bmatrix}$$

$$E_{43} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & -1 & 1 \end{bmatrix} \quad \text{and} \quad E_{43} E_{42} E_{32} E_{41} E_{31} E_{21} A = \begin{bmatrix} a & a & a & a \\ 0 & b-a & b-a & b-a \\ 0 & 0 & c-b & c-b \\ 0 & 0 & 0 & d-c \end{bmatrix}$$

$$\text{So } A = LU = E_{21}^{-1} E_{31}^{-1} E_{41}^{-1} E_{32}^{-1} E_{42}^{-1} E_{43}^{-1} \begin{bmatrix} a & a & a & a \\ 0 & b-a & b-a & b-a \\ 0 & 0 & c-b & c-b \\ 0 & 0 & 0 & d-c \end{bmatrix}$$

$$= \begin{bmatrix} 1 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 \\ 1 & 1 & 1 & 0 \\ 1 & 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} a & a & a & a \\ 0 & b-a & b-a & b-a \\ 0 & 0 & c-b & c-b \\ 0 & 0 & 0 & d-c \end{bmatrix}$$

$$= \begin{bmatrix} 1 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 \\ 1 & 1 & 1 & 0 \\ 1 & 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} a & 0 & 0 & 0 \\ 0 & b-a & 0 & 0 \\ 0 & 0 & c-b & 0 \\ 0 & 0 & 0 & d-c \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & 1 \\ 0 & 1 & 1 & 1 \\ 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

16)

$$L = \begin{bmatrix} 1 & 0 & 0 \\ 1 & 1 & 0 \\ 1 & 1 & 1 \end{bmatrix} \quad L\vec{c} = \vec{b} = \begin{bmatrix} 4 \\ 5 \\ 6 \end{bmatrix}$$

$$\begin{aligned} c_1 &= 4 \\ c_1 + c_2 &= 5 \rightarrow c_2 = 1 \\ c_1 + c_2 + c_3 &= 6 \rightarrow c_3 = 1 \end{aligned} \quad \text{So } \vec{c} = \begin{bmatrix} 4 \\ 1 \\ 1 \end{bmatrix}$$

$$U = \begin{bmatrix} 1 & 1 & 1 \\ 0 & 1 & 1 \\ 0 & 0 & 1 \end{bmatrix} \quad U\vec{x} = \vec{c}$$

$$x_1 + x_2 + x_3 = 4 \rightarrow x_1 = 3$$

$$x_2 + x_3 = 1 \rightarrow x_2 = 0$$

$$x_3 = 1$$

$$\text{So } \vec{x} = \begin{bmatrix} 3 \\ 0 \\ 1 \end{bmatrix}$$

$$A = LU = \begin{bmatrix} 1 & 0 & 0 \\ 1 & 1 & 0 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 0 & 1 & 1 \\ 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 1 & 1 \\ 1 & 2 & 2 \\ 1 & 2 & 3 \end{bmatrix}$$

§2.7

1) $A^2 = 0$ is possible: For example $A = \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix}$. $A^2 = \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} = \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}$.

$A^T A$ is not possible: If $A = [\vec{v}_1 \ \vec{v}_2 \ \dots \ \vec{v}_n]$, $A^T A = \begin{bmatrix} \vec{v}_1 \\ \vec{v}_2 \\ \vdots \\ \vec{v}_n \end{bmatrix} [\vec{v}_1 \ \dots \ \vec{v}_n]$

$$\text{So } A^T A = \begin{bmatrix} \vec{v}_1 \cdot \vec{v}_1 & \vec{v}_1 \cdot \vec{v}_2 & \vec{v}_1 \cdot \vec{v}_3 & \dots & \vec{v}_1 \cdot \vec{v}_n \\ \vec{v}_2 \cdot \vec{v}_1 & \vec{v}_2 \cdot \vec{v}_2 & \dots & \dots & \vec{v}_2 \cdot \vec{v}_n \\ \vdots & \vdots & \ddots & \ddots & \vdots \\ \vec{v}_n \cdot \vec{v}_1 & \dots & \dots & \dots & \vec{v}_n \cdot \vec{v}_n \end{bmatrix}$$

If $A^T A = 0$, in particular $\vec{v}_i \cdot \vec{v}_i = \|\vec{v}_i\|^2 = 0$ for all i .
But then $\vec{v}_i = \vec{0}$.

So $A^T A = 0$ only when $\vec{v}_i = \vec{0}$, and $A = \begin{bmatrix} 0 & \dots & 0 \\ 0 & & \\ \vdots & & \\ 0 & & 0 \end{bmatrix}$

9) If $P_1 = \begin{bmatrix} 0 & 1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix}$ and $P_2 = \begin{bmatrix} 0 & 0 & 1 \\ 0 & 1 & 0 \\ 1 & 0 & 0 \end{bmatrix}$,

$$P_1 P_2 = \begin{bmatrix} 0 & 1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 0 & 1 \\ 0 & 1 & 0 \\ 1 & 0 & 0 \end{bmatrix} = \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ 1 & 0 & 0 \end{bmatrix}$$

but $P_2 P_1 = \begin{bmatrix} 0 & 0 & 1 \\ 0 & 1 & 0 \\ 1 & 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} 0 & 0 & 1 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix}$

If $P_3 = \begin{bmatrix} 0 & 1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix}$ and $P_4 = \begin{bmatrix} 0 & 1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix}$, then $P_3 P_4 = P_4 P_3$.

24) $A = \begin{bmatrix} 0 & 1 & 2 \\ 0 & 3 & 8 \\ 2 & 1 & 1 \end{bmatrix}$.

Set $P = \begin{bmatrix} 0 & 0 & 1 \\ 0 & 1 & 0 \\ 1 & 0 & 0 \end{bmatrix}$, so $PA = \begin{bmatrix} 2 & 1 & 1 \\ 0 & 3 & 8 \\ 0 & 1 & 2 \end{bmatrix}$.

Then $E_{32} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & -\frac{1}{3} & 1 \end{bmatrix}$ and $E_{32}PA = \begin{bmatrix} 2 & 1 & 1 \\ 0 & 3 & 8 \\ 0 & 0 & -\frac{2}{3} \end{bmatrix}$

$$\text{So } \begin{bmatrix} 0 & 0 & 1 \\ 0 & 1 & 0 \\ 1 & 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 1 & 2 \\ 0 & 3 & 8 \\ 2 & 1 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & \frac{1}{3} & 1 \end{bmatrix} \begin{bmatrix} 2 & 1 & 1 \\ 0 & 3 & 8 \\ 0 & 0 & -\frac{2}{3} \end{bmatrix}$$

P A = L U

OR: $A = \begin{bmatrix} 0 & 1 & 2 \\ 0 & 3 & 8 \\ 2 & 1 & 1 \end{bmatrix}$ ~~then~~

Then $E_{21} = \begin{bmatrix} 1 & 0 & 0 \\ -3 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$ and $E_{21}A = \begin{bmatrix} 0 & 1 & 2 \\ 0 & 0 & -1 \\ 2 & 1 & 1 \end{bmatrix}$

Set $P = \begin{bmatrix} 0 & 0 & 1 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix}$, so $PE_{21}A = \begin{bmatrix} 2 & 1 & 1 \\ 0 & 1 & 2 \\ 0 & 0 & -1 \end{bmatrix}$

Then $A = E_{21}^{-1} P^{-1} \begin{bmatrix} 2 & 1 & 1 \\ 0 & 1 & 2 \\ 0 & 0 & -1 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \\ 3 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ 1 & 0 & 0 \end{bmatrix} \begin{bmatrix} 2 & 1 & 1 \\ 0 & 1 & 2 \\ 0 & 0 & -1 \end{bmatrix}$

40) Suppose $Q^T = Q^{-1}$

a) Say $Q = [\vec{v}_1 \ \vec{v}_2 \ \dots \ \vec{v}_n]$. Then $Q^T = \begin{bmatrix} \vec{v}_1^T \\ \vdots \\ \vec{v}_n^T \end{bmatrix}$ and

$$Q^T Q = \begin{bmatrix} \vec{v}_1 \cdot \vec{v}_1 & \vec{v}_1 \cdot \vec{v}_2 & \dots & \vec{v}_1 \cdot \vec{v}_n \\ \vec{v}_2 \cdot \vec{v}_1 & \vec{v}_2 \cdot \vec{v}_2 & \dots & \vdots \\ \vdots & \vdots & \ddots & \vdots \\ \vec{v}_n \cdot \vec{v}_1 & \dots & \dots & \vec{v}_n \cdot \vec{v}_n \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 & \dots & 0 \\ 0 & 1 & 0 & \dots & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & \dots & 1 \end{bmatrix}$$

So in particular, $\vec{v}_i \cdot \vec{v}_i = \|\vec{v}_i\|^2 = 1$ for all i .

So $\|\vec{v}_i\|^2 = 1$ and the columns of Q are unit vectors.

b) We also see that if $i \neq j$, $\vec{v}_i \cdot \vec{v}_j = 0$ (That is, $\vec{v}_i^T \vec{v}_j = 0$)
and $\vec{v}_i$ and $\vec{v}_j$ are perpendicular.

~~Q is an orthogonal matrix~~

c) $\vec{v}_1$ is a unit vector $\begin{bmatrix} \cos \theta \\ \sin \theta \end{bmatrix}$

and $\vec{v}_2$ is perpendicular to $\vec{v}_1$. If $\vec{v}_2 = \begin{bmatrix} a \\ b \end{bmatrix}$, we need $a \cos \theta + b \sin \theta = 0$
and $a^2 + b^2 = 1$.

So $\vec{v}_2 = \begin{bmatrix} \sin \theta \\ -\cos \theta \end{bmatrix}$ works.

$$Q = \begin{bmatrix} \cos \theta & \sin \theta \\ \sin \theta & -\cos \theta \end{bmatrix}.$$